



STORY

The world you knew is now infected. All the sidewalks you walked on are now corrupted by the Brux.

You shall pass your master's tests avoiding the corruption and obtaining energy through the orbs to stop the Brux's invasion.



GAMEPLAY



Take the orbs



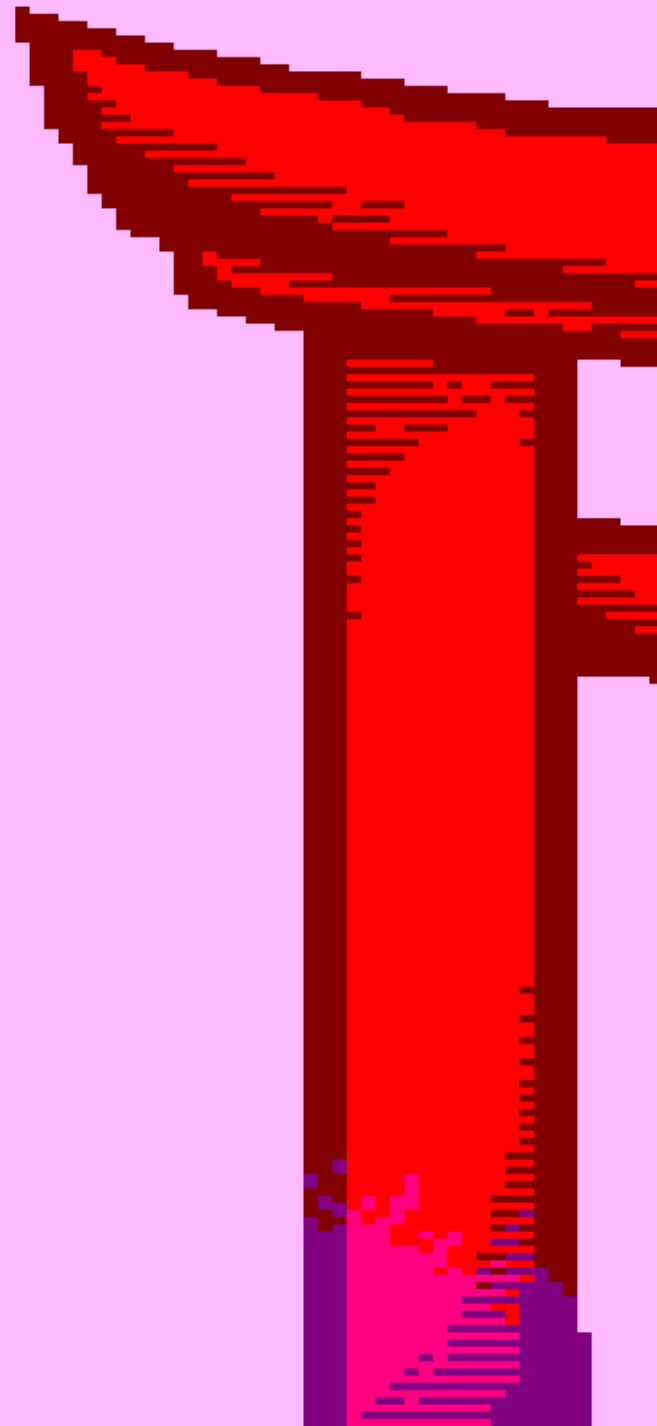
Avoid the shurikens



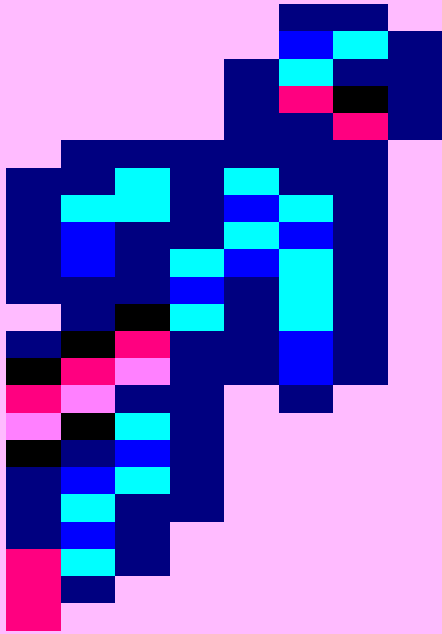
Don't fall down,
under no circumstance



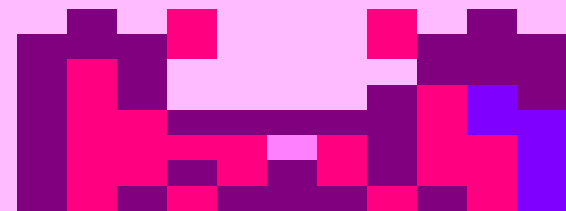
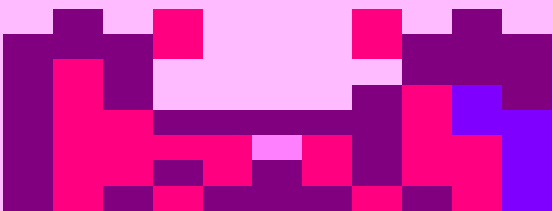
Move through your
sensei's tests



REFERENCE



I told you not to fall down
but...
You will have to if you want
to see it



CONTROLS



SPACEBAR OR FIRE 1
BUTTON TO JUMP

Easy, isn't it?

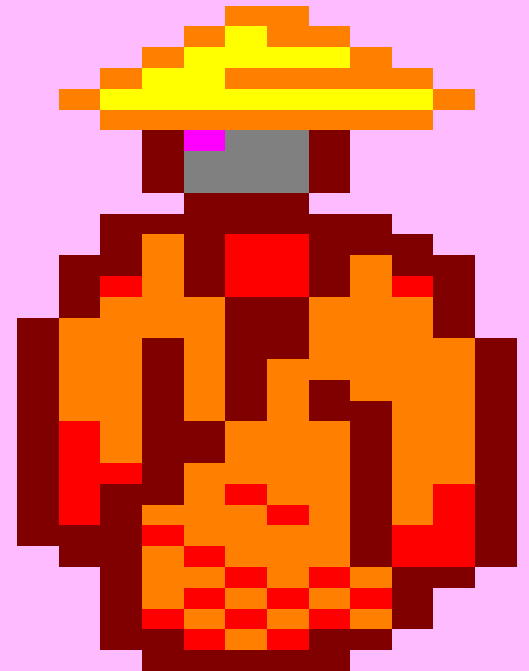


INSTRUCTIONS

MANUAL COMPILATION

This game has been developed with CPCTe1era. To compile, you can use Winape and execute this commands in the console:

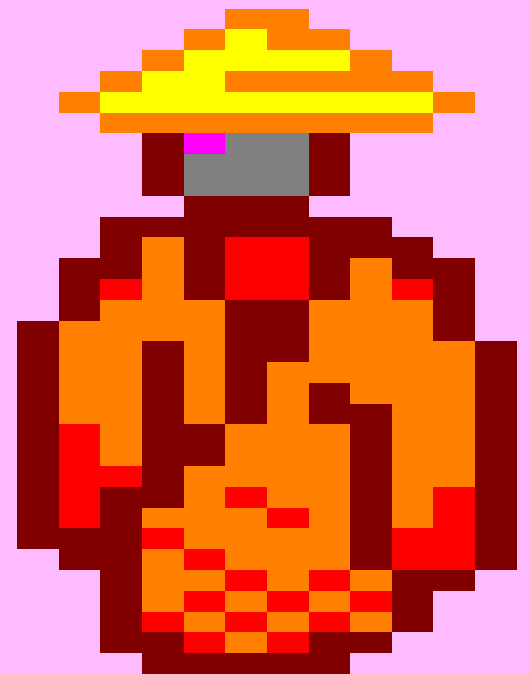
1. make
2. cpct_winape -as



INSTRUCTIONS

AMSTRAD COMPILATION

To run Runninja in Amstrad CPC 464, execute: Run “



BEST TIP

Enjoy!

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