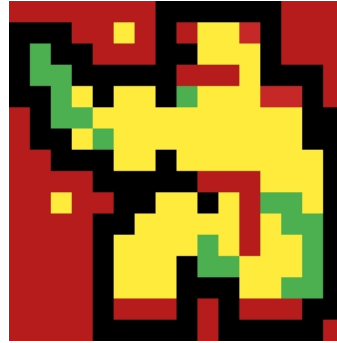


There is a little easter egg to Prince of Persia Broderbund hidden in the appearance of one enemy. This enemy is inspired from the ones with torches. Which in our game, means he got lost in his Ramadan's trip to Mexico, with the bad luck to end in the worst farm he could, so he become transformed into a duck because of the mexican curse.



As an addition, in honor to the rest of the Prince of Persia Saga, this character is able to deform time. Meaning that, under his spell, he can make every object, enemy or the same player go slower or faster.