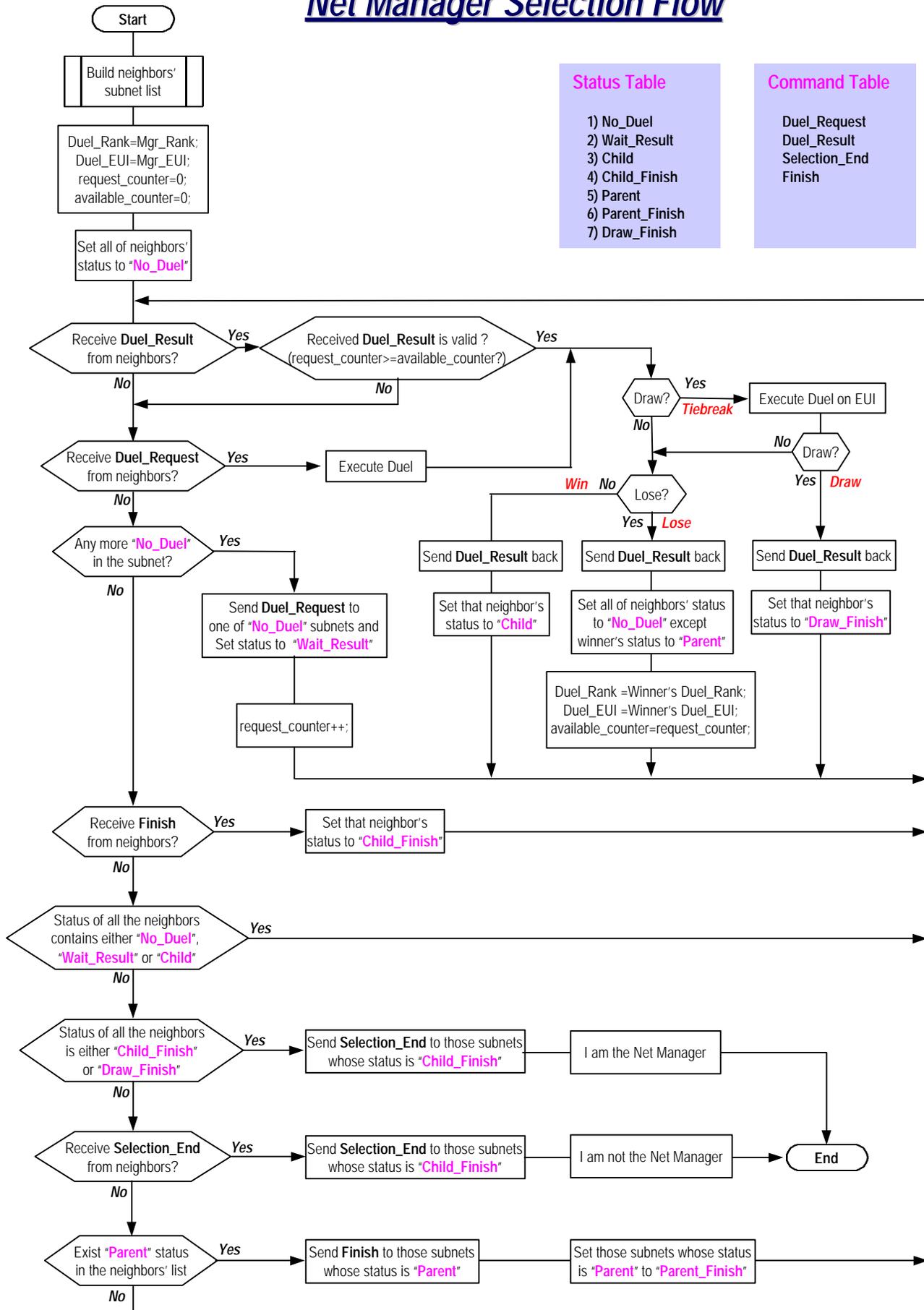


Net Manager Selection Flow

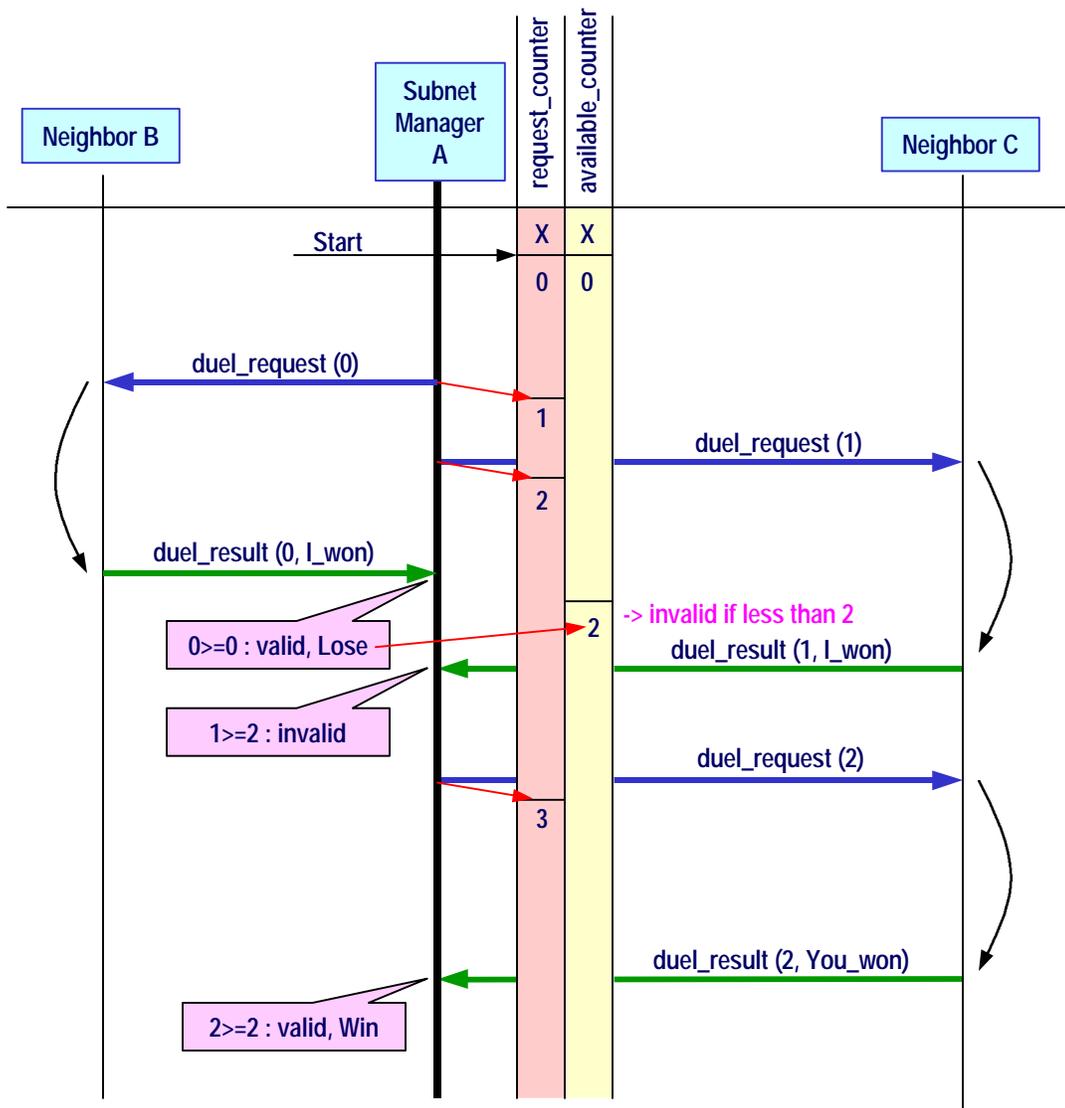


Status Table

- 1) No_Duel
- 2) Wait_Result
- 3) Child
- 4) Child_Finish
- 5) Parent
- 6) Parent_Finish
- 7) Draw_Finish

Command Table

Duel_Request
Duel_Result
Selection_End
Finish



Example of request_counter / available_counter