P1394.1 WORKING GROUP May 13 - 14, 1997 San Jose, CA

Dick Scheel called the meeting to order at 9:00 and requested the participants to introduce themselves. The minutes from the previous meeting, March 19 - 20, 1997, were accepted with one minor correction---in the section on deadlock and starvation avoidance, the phrase "...responses over responses" should read "...responses over requests." The small group in attendance also expressed thanks to Sony for hosting the meeting and providing refreshments.

REVIEW OF ACTION ITEMS

- Peter Johansson to work with David James to prepare a proposal based upon concepts from P1394.2 Annex C. Carried over.
- Bob Gugel to investigate whether or not the write behavior of NODE_IDS in the backplane environment could be redefined so that the physical ID is not altered. Carried over.
- Dick Scheel to post the document registry requirements to the reflector. Completed.
- Peter Johansson to edit the next draft revision. Carried over.

AGENDA

- 1. Simple bridges
- 2. Global broadcast
- 3. Isochronous routing
- 4. CIP Issues
- 5. Reset notification
- 6. Asynchronous streams
- 7. System heartbeat

SIMPLE BRIDGES

The concept of reducing the scope of P1394.1 to "simple" bridges was discussed by the working group. The proposal is that a simple bridge:

- a) implements two portals;
- b) supports routing via spanning tree parse of the net;
- c) does not support security; and
- d) guarantees sufficient internal isochronous bandwidth for all plug control registers (PCR's) implemented.

There was consensus to restrict P1394.1 to the above scope. The editor is directed to revise the current draft in accordance with discussions that followed.

Open issues that do not affect the simplicity of the model are:

- CSR-based model vs. command-based model
- Mandate bridge manager in all bridge modules

Dick Scheel will take these discussions to the reflector.

GLOBAL BROADCAST

The working group considered a proposal (from the March meeting) to differentiate local and global broadcasts based upon both the destination_ID and source_bus_ID. It was agreed to document the following in the next draft:

- a local broadcast (not propagated by bridges) is an asynchronous request packet whose destination ID is 0xFFFF and whose source_bus_ID is 0x3FF; and
- a global broadcast (propagated by bridges) is an asynchronous request packet whose destination_ID is 0xFFFF and whose source_bus_ID is not 0x3FF.

This definition does not affect the meaning of broadcast and non-broadcast addresses for any given bus; the 1394-1995 specifications are unchanged.

The editor has an action item to canvass the 1394 community, via principal reflectors, to determine a) the extent to which broadcasts are used today and b) whether or not the proposed definition above poses difficulties for existing applications.

Mark Knecht observed that the bridge should be configurable to enable or disable the global broadcast feature. This might be useful to support legacy applications / equipment.

ISOCHRONOUS ROUTING

The current draft describes a method to route isochronous data flows based upon plug control registers (PCR's). There was a lengthy discussion about the applicability of this model to bridges. Of particular concern (as always!) are the effects of a bus reset and the corresponding responsibility to reallocate isochronous resources, bandwidth and channels, as well as to update the appropriate input and output PCR's. Three problematical areas are a) the talker's output PCR, b) the isochronous resource manager on the same bus as the talker and c) the listeners' input PCR's.

If the bridge is to be a proxy for some or all of this activity, it would need to maintain context, by EUI-64, for up to 62 listener PCR's for each portal with an active, talking isochronous stream.

The one second specified in 1394-1995 for the reallocation of isochronous resources (which is the same one second described by IEC 1883 for the reestablishment of connections in the PCR's) is at the heart of the difficulties. There is insufficient empirical data to know whether or not realworld systems can function well within this time limit.

Whether the model for bridges is PCR's (or not), bridge context necessary for isochronous routing is fourfold: a) bandwidth, b) inbound channel (listener), c) outbound channel (talker) and d) connection count.

The discussion broadened into a larger concept of "context" subsequent to a bus reset. Should the bridge be responsible to a) verify whether or not changeable context (*e.g.*, the correlation between EUI-64 and physical node ID) has remained unaltered and b) to reestablish context that may be lost as a result of bus reset (*e.g.*, reallocation of isochronous bandwidth and channels).

The definition of what is contained in context can be separated from the strategies used to report context change notifications to other nodes, *e.g.*, the bridge manager or various connection managers.

CIP ISSUES

Discussion of the time-stamp modifications that bridges have to perform was deferred to the next meeting.

RESET NOTIFICATION

Dick Scheel discussed the ideas first raised in BR002r0.pdf at the last meeting. The intent is to avoid the necessity for quarantine bits in the bridge portals and to provide a distributed mechanism that both a) destroys request and response packets whose destination_ID is known to be invalid (as the result of a bus reset) and b) provide notification to the potential originators of the requests and responses.

ASYNCHRONOUS STREAMS

A discussion on the use of asynchronous streams for multicast was deferred to the next meeting.

SYSTEM HEARTBEAT

Du Hung Hou presented a summary proposal for the system heartbeat schemes discussed in earlier meetings. The "heartbeat" is a periodic write by the bridge manager to a bridge portal CSR. If the bridge portal does not receive such a write within a configurable time-out period, the bridge portal reverts to "unowned." This in turn is a signal to any local bridge managers to initiate a contention process and take over from the (presumably) dead bridge manager.

ACTION ITEMS

In addition to the carried over action items from last meeting, the following new action items were assigned:

- Dick Scheel to explore CSR-based vs. command-based bridge models via reflector discussions;
- Peter Johansson to canvass 1394 implementers about the effect of global broadcast;
- Calto Wong to initiate reflector discussions on Connection Management Protocol (CMP) and plug control registers---how they do or do not relate to bridge architecture.
- Dick Scheel to refine his reset notification ideas and bring in a proposal for the next meeting.

MEETING SCHEDULE

The following tentative meeting schedule was agreed:

- Thursday and Friday, July 10 11, 1997
- Tuesday and Wednesday, August 26 27, 1997

Dick Scheel volunteered Sony to host both meetings in San Jose, CA.

ATTENDANCE

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